

# CS106A Final Exam Reference

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## Common Python List Functions:

<code>alist.append(x)</code>	Appends <code>x</code> to the end of <code>alist</code>
<code>alist.insert(index, x)</code>	Inserts <code>x</code> into <code>alist</code> at <code>index</code> After the insert function, <code>x</code> will be at <code>index</code>
<code>alist.pop()</code>	Removes the last element of <code>alist</code>
<code>alist.sort()</code>	Sorts the element of <code>alist</code> into ascending / alphabetical order
<code>len(alist)</code>	Returns the number of elements (length) of <code>alist</code>
<code>alist[index1:index2]</code>	Returns a new list from <code>index1</code> up to but not including <code>index2</code>

## Graphics commands:

<code>canvas = Canvas(width, height, 'Name')</code>	Creates a new drawing canvas with a width of <code>width</code> pixels and a height of <code>height</code> pixels with a title of <code>Name</code>
<code>canvas.create_line(x1, y1, x2, y2, color)</code>	Draws a line from <code>(x1, y1)</code> to <code>(x2, y2)</code> in <code>color</code>
<code>canvas.create_rectangle(x1, y1, x2, y2, color)</code>	Draws a rectangle bounded by <code>(x1, y1)</code> and <code>(x2, y2)</code> in <code>color</code>
<code>canvas.create_oval(x1, y1, x2, y2, color)</code>	Draws an oval bounded by the rectangle <code>(x1, y1)</code> and <code>(x2, y2)</code> in <code>color</code> .
<code>canvas.create_text(x, y, anchor=anchor, font=font, font_size=font_size, text='some_text', color=color)</code>	Draws the text <code>text</code> at position <code>(x, y)</code> in font <code>font</code> with <code>font_size</code> in <code>color</code> , anchored by <code>anchor</code> . <code>anchor</code> can be one of <code>"n"</code> , <code>"ne"</code> , <code>"e"</code> , <code>"se"</code> , <code>"s"</code> , <code>"sw"</code> , <code>"w"</code> , <code>"nw"</code> , or <code>"center"</code> , that describes what side of your text you want to position at the <code>(x, y)</code>

<code>canvas.move(obj, dx, dy)</code>	Moves <b>obj</b> by adding <b>dx</b> to its current <b>x</b> value, and by adding <b>dy</b> to its current <b>y</b> value.
<code>canvas.moveto(obj, x1, y1, x2, y2)</code>	Moves <b>obj</b> to location (x1, y1) and (x2, y2)

## Sorting

```
sorted(alist, key=None, reverse=False)
```

Returns a new list that is sorted according to the `key` function and reversed if `reverse` is `True`.

## File reading

**Given an open file, `f`, the following can functions can be used on `f`:**

```
f.read()
```

Reads in the entire file, returning a string

```
f.readline()
```

Reads the next line in the file, returning a string

```
f.readlines()
```

Reads all of the lines in the file, returning a list of strings

```
for line in f:
```

Reads one line at a time from the file, where `line` will be the line read. When all lines have been read, the loop ends.